

The 1st EUROPEAN OPEN CHAMPIONSHIP
MEN'S 19 2005 (players born 1986 and later !)
Match system and classification

- **Period**
 - **five playing days (Tuesday – Saturday) with two half-day breaks**



Overview

Total matches to be played = **92**
Playing schema for one team (group with four teams)

Arrival - July 4th, Monday

Departure - July 10th, Sunday

1st playing day - July 5th, Tuesday = morning – 1 match
= afternoon – 1 match

2nd playing day - July 6th, Wednesday = morning – 1 match

Preliminary round ends

= afternoon - rest break

3rd playing day - July 7th, Thursday = morning – 1 match
= afternoon – 1 match

4th playing day - July 8th, Friday = morning – 1 match

Main round ends

Consolation round - continues

= afternoon - rest break

5th playing day - July 9th, Saturday = morning – 1 match

Consolation round - continues

Cross & Semi-finals matches ends

= afternoon – 1 match (placement, finals)

Consolation round ends

Placement & Finals matches ends

Preliminary round

The EHF 1st European Open Tournament for NATIONAL TEAMS in Partille will be played in six groups. In the preliminary round of this tournament each team will play against each other within the groups.

The final ranking in each group after the preliminary round forms the basis to qualify for the main round.

The teams ranked last from each group will play in the consolation round.

The duration of each match will be two periods of **20 minutes** (five minutes half time break) in the preliminary round.

During the preliminary round only team time outs but no time outs related to a 7 meter throw decision will be granted (playing time continues).

GROUP A ISL NOR CZE MDA	GROUP B RUS SUI BEL TUR
GROUP C SVK EST POL FIN	GROUP D GER BUL ESP AUT
GROUP E SLO LTU ITA	GROUP F SWE ROM LAT QAT



Preliminary Round – the 1st and 2nd playing days

- **July 5th** - morning and afternoon
- **July 6th** - morning

GROUP A		GROUP B		GROUP C		GROUP D	
001 ISL:CZE	004 CZE:NOR	007 RUS:BEL	010 BEL:SUI	013 SVK:POL	016 POL:EST	019 GER:ESP	022 ESP:BUL
002 NOR:MDA	005 ISL:NOR	008 SUI:TUR	011 RUS:SUI	014 EST:FIN	017 SVK:EST	020 BUL:AUT	023 GER:BUL
003 MDA:ISL	006 CZE:MDA	009 TUR:RUS	012 BEL:TUR	015 FIN:SVK	018 POL:FIN	021 AUT:GER	024 ESP:AUT

GROUP E		GROUP F	
025 ITA:SLO	027 SLO:LTU	028 SWE:LAT	031 LAT:ROM
026 LTU:ITA		029 ROM:QAT	032 SWE:ROM
		030 QAT:SWE	033 LAT:QAT

Group A

MATCHES							MATCHES						
date	time	hall	no	teams	results		date	time	hall	no	teams	results	
05-07	09.00	LB	01	ISL -	CZE		06-07	11.30	LB	05	ISL -	NOR	
	09.00	VaA	02	NOR -	MDA			11.30	VaA	06	CZE -	MDA	
	15.00	VaB	03	MDA -	ISL								
	16.00	VaB	04	CZE -	NOR								

Group B

MATCHES							MATCHES						
date	time	hall	no	teams	results		date	time	hall	no	teams	results	
05-07	10.00	LB	07	RUS -	BEL		06-07	11.30	VaB	11	RUS -	SUI	
	10.00	VaA	08	SUI -	TUR			11.30	VaC	12	BEL -	TUR	
	15.00	LB	09	TUR -	RUS								
	15.00	VaA	10	BEL -	SUI								

Group C

MATCHES							MATCHES						
date	time	hall	no	teams	results		date	time	hall	no	teams	results	
05-07	11.00	LB	13	SVK -	POL		06-07	12.45	VaB	17	SVK -	EST	
	11.00	VaA	14	EST -	FIN			12.45	VaC	18	POL -	FIN	
	16.00	LB	15	FIN -	SVK								
	16.00	VaA	16	POL -	EST								

Group D

MATCHES							MATCHES						
date	time	hall	no	teams	results		date	time	hall	no	teams	results	
05-07	12.00	LB	19	GER -	ESP		06-07	12.45	LB	23	GER -	BUL	
	12.00	VaA	20	BUL -	AUT			12.45	VaA	24	ESP -	AUT	
	17.00	VaA	21	AUT -	GER								
	17.00	VaB	22	ESP -	BUL								

Group E

MATCHES							MATCHES						
date	time	hall	no	teams	results		date	time	hall	no	teams	results	
05-07	12.00	VaB	25	ITA -	SLO		06-07	14.00	VaA	27	SLO -	LTU	
	17.00	LB	26	LTU -	ITA								

Group F

MATCHES							MATCHES						
date	time	hall	no	teams	results		date	time	hall	no	teams	results	
05-07	13.00	LB	28	SWE -	LAT		06-07	14.00	LB	32	SWE -	ROM	
	13.00	VaA	29	ROM -	QAT			14.00	VaB	33	LAT -	QAT	
	18.00	LB	30	QAT -	SWE								
	18.00	VaA	31	LAT -	ROM								

Points are awarded as follows:

win	=	2 points
draw	=	1 point
match lost	=	0 points

The teams are ranked by adding the points gained.

In the case that two or more teams have the same number of points after the completion of the group matches the following ranking system will apply:

- results in points between the teams concerned
- goal difference in the matches between the teams concerned

c) greater number of plus goals in the matches between the teams concerned

In the case that there is still a tie, the following criteria will be relevant for deciding upon the ranking of the teams:

- a) goal difference is subtracted in all matches
- b) greater number of plus goals in all matches



Main Round – the 3rd and 4th playing days

- **July 7th** - morning and afternoon
- **July 8th** - morning

After the completion of the preliminary round, the teams ranked 1-3 / groups with four teams, respectively 1-2 / groups with three teams, will play the main round. The teams will play in four groups with four teams in each group for places 1 – 16, except Group 1 which will contain 5 teams.

The duration of each match will be two periods of **25 minutes** (five minutes half time break) in the main round.

During the main round only team time outs but no time outs related to a 7 meter throw decision will be granted (playing time continues).

GROUP 1	GROUP 2	GROUP 3	GROUP 4
A:1 E:1 C:2 D:3 F:3	B:1 F:1 D:2 C:3	C:1 A:2 E:2 B:3	D:1 B:2 F:2 A:3

MATCHES							MATCHES						
date	time	hall	no	teams	results		date	time	hall	no	teams	results	
07.07	09.00	LB	34	A:1 -	C:2		07.07	09.00	VaB	44	B:1 -	D:2	
	09.00	VaA	35	E:1 -	F:3			09.00	VaC	45	F:1 -	C:3	
	15.00	LB	36	C:2 -	D:3			16.30	VaB	46	C:3 -	B:1	
	15.00	VaA	37	A:1 -	F:3			16.30	VaC	47	D:2 -	F:1	
	19.30	LB	38	D:3 -	E:1		08.07	11.00	LB	48	B:1 -	F:1	
08.07	08.30	LB	39	C:2 -	F:3			11.00	VaA	49	D:2 -	C:3	
	08.30	VaA	40	A:1 -	D:3								
	12.30	VaB	41	E:1 -	C:2								
	12.30	VaC	42	F:3 -	D:3								
	17.30	VaC	43	A:1 -	E:1								

07.07	10.30	LB	50	C:1 -	E:2		07.07	10.30	VaB	56	D:1 -	F:2	
	10.30	VaA	51	A:2 -	B:3			10.30	VaC	57	B:2 -	A:3	
	18.00	LB	52	B:3 -	C:1			18.00	VaB	58	A:3 -	D:1	
	18.00	VaA	53	E:2 -	A:2			18.00	VaC	59	F:2 -	B:2	
08.07	12.30	LB	54	C:1 -	A:2		08.07	14.30	VaB	60	D:1 -	B:2	
	12.30	VaA	55	E:2 -	B:3			14.30	VaC	61	F:2 -	A:3	

See the model above mentioned (Groups 1 - 4)

Points are awarded as follows:

win	=	2 points
draw	=	1 point
match lost	=	0 points

The teams are ranked by adding the points gained.

In the case that two or more teams have the same number of points after completion of the main round matches the following ranking system will apply:

- results in points between the teams concerned
- goal difference in the matches between the teams concerned
- greater number of plus goals in the matches between the teams concerned

In the case that there is still a tie, the following criteria will be relevant for deciding upon the ranking of the teams:

- goal difference is subtracted in all matches
- greater number of plus goals in all matches.

The team which takes the last place in Group 1, at the end of the Main Round, will end the European Open Championship ranked 23rd.



Consolation Round – the 3rd and 4th playing days

- **July 7th** - morning and afternoon
- **July 8th** - morning and break rest

After the completion of the preliminary round, the teams ranked last (either 4, or in certain group 3) from each group will play the consolation round. The teams will play in one group with six teams for places 17 – 22.

GROUP 5 Consolation Round E:3 F:4 A:4 B:4 C:4 D:4
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MATCHES							MATCHES						
date	time	hall	no	teams	results		date	time	hall	no	teams	results	
07.07	12.00	LB	62	E:3 -	B:4		08.07	14.30	LB	68	E:3 -	D:4	
	12.00	VaA	63	F:4 -	D:4			14.30	VaA	69	F:4 -	A:4	
	12.00	VaB	64	A:4 -	C:4			16.00	VaA	70	B:4 -	C:4	
	19.30	VaA	65	B:4 -	F:4								
	19.30	VaB	66	C:4 -	E:3								
	19.30	VaC	67	D:4 -	A:4								

The duration of each match will be two periods of **25 minutes** (five minutes half time break) in the consolation round.

During the consolation round only team time outs but no time outs related to a 7 meter throw decision will be granted (playing time continues).

Points are awarded as follows:

win	=	2 points
draw	=	1 point
match lost	=	0 points

The teams are ranked by adding the points gained.

In the case that two or more teams have the same number of points after completion of the consolation round matches the following ranking system will apply:

- a) results in points between the teams concerned
- b) goal difference in the matches between the teams concerned
- c) greater number of plus goals in the matches between the teams concerned

In the case that there is still a tie, the following criteria will be relevant for deciding upon the ranking of the teams:

- a) goal difference is subtracted in all matches
- b) greater number of plus goals in all matches.



Final Phase:

Consolation Round, Cross matches, Semi-finals, Placement matches, Finals

- the 5th playing day -

- **July 9th** – morning and afternoon

The duration of each match will be two periods of **30 minutes** (five minutes half time break) for the last matches of consolation round, cross and placement matches, semifinals and finals.

For semi-finals, placement matches and finals one team time out for each match period is permitted. In the case that a 7 meter throw is awarded, the same applies as in the preliminary round: no time outs are granted and therefore time-keeping is continued.

In the case of a draw during the placement matches and final matches, one extra time of 2 times 5 minutes shall be played.

If there is still a tie after the end of the extra time, the match will be decided by playing 'one against the goalkeeper' ('shoot-out' competition – see enclosure).

Consolation Round (Place 17 – 22)

GROUP 5

**E:3
F:4
A:4
B:4
C:4
D:4**

MATCHES

date	time	hall	no	teams	results
09.07	00.00	XX	71	F:4 - C:4	
	00.00	XX	72	A:4 - E:3	
	00.00	XX	73	D:4 - B:4	
	00.00	XX	74	C:4 - D:4	
	00.00	XX	75	A:4 - B:4	
	00.00	XX	76	E:3 - F:4	



Semifinals and cross matches

GROUP 1					GROUP 2		
1:1					2:1		
1:2					2:2		
1:3					2:3		
1:4					2:4		

77	09.07	00.00	XX	9-16	1:4	2:3
78	09.07	00.00	XX	9-16	2:4	1:3
79	09.07	00.00	XX	5-8	1:2	2:2
80	09.07	00.00	VaA	1-4	1:1	2:1

GROUP 3					GROUP 4		
3:1					4:1		
3:2					4:2		
3:3					4:3		
3:4					4:4		

81	09.07	00.00	XX	9-16	3:4	4:3
82	09.07	00.00	XX	9-16	4:4	3:3
83	09.07	00.00	XX	5-8	3:2	4:2
84	09.07	00.00	VaA	1-4	3:1	4:1

Placement matches (Place 5-16) & Finals (Place 1-4)

The 5th playing day - Saturday

8 (85 – 92) matches to be played based on the results.

85	09.07	00.00	XX	13-16	L:77	L:78
86	09.07	00.00	XX	13-16	L:81	L:82
87	09.07	00.00	XX	9-12	W:77	W:78
88	09.07	00.00	XX	9-12	W:81	W:82
89	09.07	00.00	XX	7-8	L:79	L:83
90	09.07	00.00	XX	5-6	W:79	W:83
91	09.07	00.00	LB	3-4	L:80	L:84
92	09.07	00.00	LB	1-2	W:80	W:84

Halls - abbreviations:

- Liseberg: **LB**
- Valhalla A: **VaA**
- Valhalla B: **VaB**
- Valhalla C: **VaC**

Referees

The nomination of referees will be carried out by the Tournament Management.

The nominated EHF referees and delegates will carry out both tournaments, M'19 EO and YC.

Playing Rules

The EHF 1st European Open Championship will be played according to the 'Rules of the Game' valid from August 1, 2005.

Procedure of the 'shoot-out' competition ('One player against the goalkeeper')



'Shoot-out' Rules and procedures

5 players who are eligible to play take throws alternating with the opposite team (a goalkeeper can also be a thrower)

The winner is the team that has scored more goals after 5 throws.

If the outcome has not been decided after the first round, the "shoot-out" is continued. For this purpose the ends shall be changed first and now the other team goes first. Again 5 playersetc. In the second round and any subsequent round the match is decided as soon as one team takes the lead once there has been an equal number of attempts by each team.

In the "shoot-out" the referees use a toss to determine the choice of ends and which team starts. If a team has won the toss and elects to start in the "shoot-out", then the opponents have the right to choose the end. Alternatively, if the team that wins the toss prefers to choose ends, then the opponents

The passing (attacking) goalkeeper starts off standing on the goal line at least with one foot. The court player with the ball must stand in the playing area with one foot on the 9 metre-line (The player decides where).

When the referee whistles he/she plays back the ball to his goalkeeper on the goal line. During the pass the ball is not allowed to touch the ground. Once the ball has left the player's the defending goalkeeper may move forward, however both goalkeepers must remain in their goal area - within 3 seconds the attacking goalkeeper must pass the ball to his teammate, who is running towards the opponent's goal. Also during this pass the ball is not allowed to touch the ground.

The player must catch the ball and try to score a goal without dribbling or any other rule violation. If the attacking goalkeeper or the court player commits a rule violation the attack is over.

If the number of players drops below 5 in one round by punishments of the referees, the team in question will have correspondingly fewer opportunities.

